

Supplemental Material

To *Implicit Minimal Surfaces for Bijective Correspondences* by Etienne Corman, Yousuf Soliman, Robin Magnet, and Mark Gillespie

A Pseudocode

This supplement provides detailed pseudocode for computing bijective correspondences via minimal surfaces.

Subroutines and quantities not defined in pseudocode are described in the list below.

- a_{ijk} – area of face ijk .
- θ_i^{jk} – corner angle for vertex i in face ijk .
- $d_1 \in \mathbb{R}^{F \times E}$ – discrete exterior derivative [Desbrun et al. 2005].
- $*_1 \in \mathbb{R}^{E \times E}$ – Hodge star [Desbrun et al. 2005].
- $M_S \in \mathbb{R}^{V \times V}$ – the (scalar) vertex lumped mass matrix on triangle mesh S . Note that this is different from the complex connection mass matrix M_S^∇ computed in Algorithm 7.
- $d_S(p, q), d_S(p, \gamma)$ – the geodesic distance along S from point $p \in S$ to point $q \in S$, or to curve $\gamma \subset S$. (See e.g. [Crane et al. 2017].)
- $\text{LINEARSOLVE}(A, b)$ – solves a sparse linear system $Ax = b$.
- $\text{MINEIGENVALUE}(A, B)$ – computes the smallest eigenvalue of the pair A, B , i.e. the smallest λ so that exist an x with $Ax = \lambda Bx$.
- $\text{MINEIGENVECTOR}(x \mapsto Ax, x \mapsto Bx)$ – computes the eigenvector of the pair A, B with smallest eigenvalue. For efficiency, we formulate the problem via the operators A, B and avoid assembling the whole product space matrices.
- $\text{LBFGS}(f, \nabla f, x_0)$ – minimize f using LBFGS, starting from initial point x_0 , returning optimized point x
- $\text{NORMALIZETOUNITSURFACEAREA}(M)$ – scale triangle mesh M so that it has surface area 1.

Product-space matrices. Recall from Section 3.3 that the product mesh $A \times B$ has vertex set $V_{A \times B} = V_A \times V_B$, and so it is convenient to represent discrete sections $z \in \mathbb{C}^{V_{A \times B}}$ by matrices $Z \in \mathbb{C}^{V_A \times V_B}$. Similarly, the product mesh has edge set $E_{A \times B} = E_A \times V_B \cup V_A \times E_B$, so we can represent a connection $r \in \mathbb{C}^{E_{A \times B}}$ by a pair of matrices $r^{E, V} \in \mathbb{C}^{E_A \times V_B}$ and $r^{V, E} \in \mathbb{C}^{V_A \times E_B}$, where $r_{e_A, v_B}^{E, V}$ gives the entry for the product-space edge $e_A \times v_B$, and $r_{v_A, e_B}^{V, E}$ gives the entry for the product-space edge $v_A \times e_B$. We often abuse notation and write r_{e_A, v_B} for the entries of the first matrix in $\mathbb{C}^{E_A \times V_B}$, and write r_{v_A, e_B} for the entries of the second matrix in $\mathbb{C}^{V_A \times E_B}$. Finally, the product mesh has face set $F_{A \times B} = F_A \times V_B \cup E_A \times E_B \cup V_A \times F_B$, and thus we write vectors $\Omega \in \mathbb{R}^{F_{A \times B}}$ as triplets of matrices in $\mathbb{R}^{F_A \times V_B}$, etc.. We write the i th row of a matrix M as $M_{i, \bullet}$ and the j th column as $M_{\bullet, j}$.

Algorithm 1 SURFACECONNECTION(S)

Input: A triangle meshes $S = (V, E, F)$ with edge lengths ℓ .

Output: A connection $r \in \mathbb{C}^E$ and compatible curvature $\Omega \in \mathbb{R}^F$ such that $\sum_f \Omega_f = 2\pi$

- 1: $\Omega_{ijk} \leftarrow \frac{1}{2}(\tilde{\theta}_i^{jk} + \tilde{\theta}_j^{ki} + \tilde{\theta}_k^{ij} - \pi)$ ▷for every face $ijk \in F$
 - 2: Pick an arbitrary face $f_0 \in F$
 - 3: $L \leftarrow d_1 *_1^{-1} d_1^\top$ ▷2-form Laplacian on S
 - 4: $u \leftarrow \text{LINEARSOLVE}(L, \Omega - 2\pi\delta_{f_0})$
 - 5: $r_{ij} \leftarrow \exp(i *_1^{-1} (u_{jil} - u_{ijk}))$ ▷for every edge $ij \in E$
 - 6: **return** r, Ω
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Algorithm 2 FINDTRIANGLEZERO($ijk, \omega^0, \Omega^0, |z|$)

Input: A triangle ijk with a rotation $\omega_{ij}^0 \in [-\pi, \pi)$ per edge ij , the triangle Gaussian curvature $\Omega_{ijk}^0 \in [-\pi, \pi)$ and field magnitude $|z_i| \in \mathbb{R}_{>0}$ per vertex i . The triangle must be singular of index ± 1 , i.e. $\omega_{ij}^0 + \omega_{jk}^0 + \omega_{ki}^0 = \pm 2\pi$

Output: The barycentric coordinates (b_i, b_j, b_k) of the zero.

- 1: **for** $t = 0 \dots 1$ **do** ▷Interpolate from flat to curved triangle
 - 2: $\omega_{ij} \leftarrow \omega_{ij}^0 + (1-t)\frac{1}{3}(\Omega_{ijk}^0 - 2\omega_{ij}^0 + \omega_{jk}^0 + \omega_{ki}^0)$
 - 3: $\omega_{jk} \leftarrow \omega_{jk}^0 + (1-t)\frac{1}{3}(\Omega_{ijk}^0 + \omega_{ij}^0 - 2\omega_{jk}^0 + \omega_{ki}^0)$
 - 4: $\omega_{ki} \leftarrow \omega_{ki}^0 + (1-t)\frac{1}{3}(\Omega_{ijk}^0 + \omega_{ij}^0 + \omega_{jk}^0 - 2\omega_{ki}^0)$
 - 5: $\Omega_{ijk} \leftarrow t\Omega_{ijk}^0$
 - 6: Find b_j, b_k solution of Equation 28 using Newton method.
 - 7: **return** $(1 - b_j - b_k, b_j, b_k)$
-

Algorithm 3 MAPVERTEX($A, B, r^B, \Omega^B, Z, v_A$)

Input: Triangle meshes $A = (V_A, E_A, F_A)$ and $B = (V_B, E_B, F_B)$, with the connection $r \in \mathbb{C}^{E_B}$ on B , curvature $\Omega \in \mathbb{R}^{F_B}$ on B , a section $Z \in \mathbb{R}^{V_A \times V_B}$ encoding a map from $A \rightarrow B$, and a vertex $v_A \in V_A$ which we would like to map.

Output: The image of v_A on B , given as a face $ijk \in F_B$ and barycentric coordinates (b_i, b_j, b_k) recording specific point in face ijk that v_A is mapped to.

- 1: $z^{(v)} \leftarrow Z_{v_A, \bullet}$ ▷Take v_A 'th row of Z as a section on B
 - 2: $\omega_{ij} \leftarrow \arg\left(\frac{z_j^{(v)}}{r_{ij}^B z_i^{(v)}}\right)$ ▷Equation 12 for each $ij \in E_B$
 - 3: $\text{ind}_{ijk}^z \leftarrow \frac{1}{2\pi} (d_1\omega + \Omega^B)_{ijk}$ ▷Equation 13 for each $ijk \in F_B$
 - 4: $ijk \leftarrow$ first face with $\text{ind}_{ijk}^z \neq 0$
 - 5: $(b_i, b_j, b_k) \leftarrow \text{FINDTRIANGLEZERO}(ijk, \omega, \Omega^B, |z^{(v)}|)$
 - 6: **return** $ijk, (b_i, b_j, b_k)$
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Algorithm 4 COMPUTECORRESPONDENCE($A, B, \varphi, \psi, ((l_k^A, l_k^B)), ((y_k^A, y_k^B))$)

Input: Triangle meshes $A = (V_A, E_A, F_A)$ and $B = (V_B, E_B, F_B)$, and optionally: vertex to face maps $\varphi : V_A \rightarrow F_B, \psi : V_B \rightarrow F_A$, pairs of matching landmark points $\{(l_k^A, l_k^B)\}$ on A and B respectively, and/or pairs of matching landmark curves $\{(y_k^A, y_k^B)\}$ on A and B respectively.

Output: A discrete section $z : V_{A \times B} \rightarrow \mathbb{C}$ encoding our optimal bijection between A and B

▷Normalize inputs

- 1: $A \leftarrow \text{NORMALIZE_TO_UNIT_SURFACE_AREA}(A)$
- 2: $B \leftarrow \text{NORMALIZE_TO_UNIT_SURFACE_AREA}(B)$
- ▷Build connections on A and B (Section 4.1)
- 3: $r^A, \Omega^A \leftarrow \text{SURFACE_CONNECTION}(A)$ ▷Algorithm 1
- 4: $r^B, \Omega^B \leftarrow \text{SURFACE_CONNECTION}(B)$
- ▷Build FEM Matrices (Section 3.4.3; Algorithm 7)
- 5: $L_A^\nabla, M_A^\nabla \leftarrow \text{BUILD_FEM_CONNECTION_MATRICES}(A, r^A, \Omega^A)$
- 6: $L_B^\nabla, M_B^\nabla \leftarrow \text{BUILD_FEM_CONNECTION_MATRICES}(B, r^B, \Omega^B)$
- ▷Build pinning potential (Section 4.6)
- 7: $V \leftarrow [1] \in \mathbb{R}^{V_A \times V_B}$
- 8: $\sigma_A \leftarrow 1, \sigma_B \leftarrow 1$ ▷Landmark penalty (Section 4.6)
- 9: **if** landmark points were provided **then**
- 10: **for** $i_A \in V_A, i_B \in V_B$ **do**
- 11: $V_{i_A, i_B} \leftarrow 1 - \max_k \exp\left(-\frac{1}{2\sigma_A^2} d_A(i_A, l_k^A)^2 - \frac{1}{2\sigma_B^2} d_B(i_B, l_k^B)^2\right)$
- 12: **if** landmark curves were provided **then**
- 13: **for** $i_A \in V_A, i_B \in V_B$ **do**
- 14: $V^C \leftarrow 1 - \max_k \exp\left(-\frac{1}{2\sigma_A^2} d_A(i_A, y_k^A)^2 - \frac{1}{2\sigma_B^2} d_B(i_B, y_k^B)^2\right)$
- 15: $V_{i_A, i_B} \leftarrow \min(V_{i_A, i_B}, V^C)$
- ▷Find initial section z_0
- 16: **if** φ and ψ were provided **then**
- 17: $z_0 \leftarrow \text{MAP_INITIALIZE}(A, B, r^A, r^B, \Omega^A, \Omega^B, \varphi, \psi)$ ▷Algorithm 5
- 18: **else**
- 19: $z_0 \leftarrow \text{RANDOM_COMPLEX_MATRIX}(|V_A|, |V_B|)$
- ▷Set Ginzburg-Landau parameter based on eigenvalues of A and B (Section 4.2)
- 20: $\lambda \leftarrow 100(\text{MIN_EIGENVALUE}(L_A^\nabla, M_A^\nabla) + \text{MIN_EIGENVALUE}(L_B^\nabla, M_B^\nabla))$
- ▷Optimize Ginzburg-Landau energy (Algorithm 6)
- 21: $z \leftarrow \text{LBFGS}(z \mapsto \text{GINZBURG_LANDAU}(A, L_A^\nabla, M_A^\nabla, B, L_B^\nabla, M_B^\nabla, z, \lambda, V), z_0)$
- 22: **return** z

Algorithm 5 MAPINITIALIZE($A, B, r^A, r^B, \Omega^A, \Omega^B, \varphi, \psi$)

Input: Triangle meshes $A = (V_A, E_A, F_A)$ and $B = (V_B, E_B, F_B)$ with edge lengths ℓ_A, ℓ_B , the surface mesh connections r^A, r^B with curvatures $\Omega^A \in \Omega^2(A)$ and $\Omega^B \in \Omega^2(B)$, and vertex to face maps $\varphi : V_A \rightarrow F_B, \psi : V_B \rightarrow F_A$

Output: A discrete section $z : V_{A \times B} \rightarrow \mathbb{C}$ approximating the graphs of φ and ψ

▷First, build a connection $r^{\varphi, \psi}$ on the product space

- 1: $L_A \leftarrow d_1^A (*_1^A)^{-1} (d_1^A)^\top$ ▷2-form Laplacian on A
- 2: $L_B \leftarrow d_1^B (*_1^B)^{-1} (d_1^B)^\top$ ▷2-form Laplacian on B
- 3: **for** $v_A \in V_A$ **do** ▷Rig connection on B -slices to map v_A to $\varphi(v_A)$
- 4: $\tilde{\Omega}_{v_A, \bullet} \leftarrow 2\pi\delta_\varphi(v_A)$ ▷target slice curvature
- 5: $u \leftarrow \text{LINEAR_SOLVE}(L_B, \Omega^B - \tilde{\Omega}_{v_A, \bullet})$
- 6: $\rho \leftarrow (*_1^B)^{-1} (d_1^B)^\top u$
- 7: $r_{(v_A, ij)}^{\varphi, \psi} \leftarrow \exp(i\rho_{ij}) r_{ij}^B$ ▷for every edge $ij \in E_B$
- 8: **for** $v_B \in V_B$ **do** ▷Rig connection on A -slices to map v_B to $\psi(v_B)$
- 9: $\tilde{\Omega}_{\bullet, v_B} \leftarrow 2\pi\delta_\psi(v_B)$ ▷target slice curvature
- 10: $u \leftarrow \text{LINEAR_SOLVE}(L_A, \Omega^A - \tilde{\Omega}_{\bullet, v_B})$
- 11: $\rho \leftarrow (*_1^A)^{-1} (d_1^A)^\top u$
- 12: $r_{(v_B, ij)}^{\varphi, \psi} \leftarrow \exp(i\rho_{ij}) r_{ij}^A$ ▷for every edge $ij \in E_A$
- 13: **return** $\text{MIN_EIGENVECTOR}($
 $Z \mapsto \text{SLICEWISE_CONNECTION_LAPLACIAN}(A, B, r^{\varphi, \psi}, \tilde{\Omega}, Z),$
 $Z \mapsto \text{APPLY_MASS_MATRIX}(A, B, Z))$

Algorithm 6 GINZBURGLANDAU($A, L_A^\nabla, M_A^\nabla, B, L_B^\nabla, M_B^\nabla, z, \lambda, V$)

Input: Triangle meshes $A = (V_A, E_A, F_A)$ and $B = (V_B, E_B, F_B)$ with connection Laplacians $L_A^\nabla \in \mathbb{C}^{V_A \times V_A}, L_B^\nabla \in \mathbb{C}^{V_B \times V_B}$, scalar mass matrices $M_A \in \mathbb{R}^{V_A \times V_A}, M_B \in \mathbb{R}^{V_B \times V_B}$, as well as the current section $z \in \mathbb{C}^{V_A \times V_B}$, the Ginzburg-Landau parameter $\lambda \in \mathbb{R}_{>0}$, and the pinning potential $V \in \mathbb{R}^{V_A \times V_B}$.

Output: The Ginzburg-Landau energy \mathcal{GL}_λ and its gradient $\nabla_z \mathcal{GL}_\lambda$

- 1: $U \leftarrow 0 \in \mathbb{R}^{V_A \times V_B}$
- 2: **for** $i \in V_A, j \in V_B$ **do**
- 3: $U_{i,j} \leftarrow |z_{i,j}|^2 - V_{i,j}$
- 4: $\mathcal{GL}_\lambda \leftarrow \frac{1}{2} \text{Re tr} \left[z^\dagger \left(L_A^\nabla z \left(M^\nabla B \right)^\top + M_A^\nabla z \left(L_B^\nabla \right)^\top \right) \right]$ ▷Eq.26
- 5: $\nabla_z \mathcal{GL}_\lambda \leftarrow L_A^\nabla z \left(M_B^\nabla \right)^\top + M_A^\nabla z \left(L_B^\nabla \right)^\top$ ▷Eq.27
- 6: $\nabla_z \mathcal{GL}_\lambda \leftarrow \nabla_z \mathcal{GL}_\lambda + \lambda \left(M_A U M_B^\top \right) \odot z$ ▷element-wise product
- 6: **return** $\mathcal{GL}_\lambda, \nabla_z \mathcal{GL}_\lambda$

Algorithm 7 BUILDFEMCONNECTIONMATRICES(A, r, Ω)

Input: A triangle mesh $S = (V, E, F)$ with connection $r \in \mathbb{C}^E$ and curvature $\Omega \in \mathbb{R}^F$.

Output: The connection Laplacian L^∇

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1:  $L^\nabla, M^\nabla \leftarrow 0 \in \mathbb{C}^{V \times V}, 0 \in \mathbb{R}^{V \times V}$ 
2: for corner  $ijk \in S$  do
     $\triangleright$ Laplace matrix
3:  $\alpha \leftarrow (\ell_{ij}^2 - \ell_{jk}^2 + \ell_{ki}^2)/2$   $\triangleright \alpha = \langle p_j - p_i, p_k - p_i \rangle$ 
4:  $w_L \leftarrow \frac{\bar{r}_{jk}}{a_{ijk}} * \left[ (\ell_{ij}^2 + \ell_{ki}^2) * f_1(\Omega_{ijk}) + \alpha f_2(\Omega_{ijk}) \right]$   $\triangleright$ Algs. 9,10
5:  $L_{jk}^\nabla + = w_L, L_{kj}^\nabla + = \overline{w_L}, L_{ii}^\nabla + = \frac{1}{4a_{ijk}} \left( \ell_{jk}^2 + \Omega_{ijk}^2 \frac{\ell_{ij}^2 + \alpha + \ell_{ki}^2}{90} \right)$ 
     $\triangleright$ Mass matrix
6:  $w_M \leftarrow a_{ijk} \bar{r}_{jk} f_0(\Omega_{ijk})$   $\triangleright$ Alg. 8
7:  $M_{jk}^\nabla + = w_M, M_{kj}^\nabla + = \overline{w_M}, M_{ii}^\nabla + = \frac{1}{6} a_{ijk}$ 
8: return  $L^\nabla, M^\nabla$ 

```

Algorithm 8 $f_0(s)$ \triangleright Helper for BUILDFEMCONNECTIONMATRICES

Input: A real number $s \in \mathbb{R}$.

Output: The value $f_0(s)$ used in Knöppel et al. [2013, Eq.17].

\triangleright The function $f_0(s)$ has a removable singularity at $s = 0$. One can use the Chebyshev expansion provided by Knöppel et al., or the simple Taylor expansion given here

```

1: if  $|s| < \frac{1}{10}$  then
2:   return  $\frac{1}{12} - \frac{s^2}{360} + \frac{s^4}{20160} + l \left( \frac{s}{60} - \frac{s^3}{2520} + \frac{s^5}{181440} \right)$ 
3: else
4:   return  $\frac{1}{3s^4} (-6 - 6ls + 3s^2ls^3 + 6e^{ls})$ 

```

Algorithm 9 $f_1(s)$ \triangleright Helper for BUILDFEMCONNECTIONMATRICES

Input: A real number $s \in \mathbb{R}$.

Output: The value $f_1(s)$ defined by Knöppel et al. [2013, §6.1.1].

```

1: if  $|s| < \frac{1}{10}$  then  $\triangleright$ Taylor expansion to handle singularity
2:   return  $\frac{s^2}{120} - \frac{s^4}{2688} + \frac{s^6}{129600} + l \left( -\frac{s}{24} + \frac{s^3}{504} - \frac{s^5}{17280} \right)$ 
3: else
4:   return  $\frac{1}{s^4} \left( 3 + ls + \frac{s^4}{24} - l \frac{s^5}{60} + (-3 + 2ls + \frac{s^2}{2})e^{ls} \right)$ 

```

Algorithm 10 $f_2(s)$ \triangleright Helper for BUILDFEMCONNECTIONMATRICES

Input: A real number $s \in \mathbb{R}$.

Output: The value $f_2(s)$ defined by Knöppel et al. [2013, §6.1.1].

```

1: if  $|s| < \frac{1}{10}$  then  $\triangleright$ Taylor expansion to handle singularity
2:   return  $-\frac{1}{4} + \frac{s^2}{45} - \frac{s^4}{1120} + \frac{s^6}{56700} + l \left( -\frac{s}{24} + \frac{5s^3}{1008} - \frac{7s^5}{51840} \right)$ 
3: else
4:   return  $\frac{1}{s^4} \left( 4 + ls - l \frac{s^3}{6} - \frac{s^4}{12} + l \frac{s^5}{30} + (-4 + 3ls + s^2)e^{ls} \right)$ 

```

Algorithm 11 SLICEWISECONNECTIONLAPLACIAN(A, B, r, Ω, Z)

Input: Triangle meshes $A = (V_A, E_A, F_A)$, $B = (V_B, E_B, F_B)$, a product space connection $r \in \mathbb{C}^{E_A \times B}$ with curvature $\Omega \in \mathbb{R}^{F_A \times B}$, and a section $Z \in \mathbb{C}^{V_A \times V_B}$

Output: Applies the product space connection Laplacian (Equation 34) for connection r to the section Z to obtain a new section Z' .

```

1: for  $v \in V_A, w \in V_B$  do
2:    $L_{B,-}^{\nabla,v} \leftarrow$  BUILDFEMCONNECTIONMATRICES( $B, r_{v,\bullet}, \Omega_{v,\bullet}$ )
3:    $L_{A,-}^{\nabla,w} \leftarrow$  BUILDFEMCONNECTIONMATRICES( $A, r_{\bullet,w}, \Omega_{\bullet,w}$ )
4:    $Z'_{v,w} \leftarrow (M_A)_{v,v} \left( L_{B,-}^{\nabla,v} Z^\top \right)_{w,v} + (M_B)_{w,w} \left( L_{A,-}^{\nabla,w} Z \right)_{v,w}$ 
5: return  $Z'$ 

```

Algorithm 12 APPLYMASSMATRIX(A, B, Z)

Input: Triangle meshes $A = (V_A, E_A, F_A)$, $B = (V_B, E_B, F_B)$, and a section $Z \in \mathbb{C}^{V_A \times V_B}$

Output: Applies the product space mass matrix to the section Z .

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1: return  $M_A Z' M_B^\top$ 

```

B Parameters and Meshes Statistics

The parameters used for each figure are reported in Table 1.

Table 1. Parameters for each figure: number of variables, Ginzburg-Landau parameter schedule, pinning parameter (if applicable) and usage of intrinsic triangulation.

	$ V_A \times V_B $	$\lambda = t\lambda_0$	σ	iDT
Fig. 1	4643 × 4818	10, 50, 100	×	✓
Fig. 4	1006 × 998	10, 100	×	✓
Fig. 5 <i>left</i>	3001 × 3001	10, 100	×	×
Fig. 5 <i>right</i>	2999 × 2999	10, 100	×	×
Fig. 12	502 × 2582	100	×	×
Fig. 14	5000 × 4871	100	×	✓
Fig. 15	2485 × 2429	100	1	✓
Fig. 16	3138 × 3146	75	$1/10$	×
Fig. 17	617 × 1338	100	1	✓
Fig. 18 <i>left</i>	512 × 1000	100	×	
Fig. 18 <i>right</i>	4098 × 2500	100	×	
Fig. 19 <i>top</i>	3000 × 3000	100	×	×
Fig. 19 <i>bottom</i>	2000 × 2000	100	×	×
Fig. 13	474 × 512	50	1	×
Fig. 20 <i>left</i>	1502 × 1477	100, 50	×	✓
Fig. 20 <i>center</i>	1502 × 1477	100, 50	×	✓
Fig. 20 <i>right</i>	3000 × 3000	100, 50	×	✓
Fig. 22	954 × 921	100	$1/\sqrt{20}$	×
Fig. 21	2252 × 2277	100	×	✓
Fig. 23	3222 × 6121	10, 100	×	×
Fig. 24	4593 × 4017	100	×	×
Fig. 26 <i>top</i>	1500 × 1500	100	×	×
Fig. 26 <i>middle</i>	1500 × 1500	100	×	×
Fig. 26 <i>bottom</i>	1500 × 1500	100	×	×
Fig. 27 <i>left</i>	2000 × 2019	100	$1/4$	×
Fig. 27 <i>middle</i>	2000 × 3000	100	$1/4$	×
Fig. 27 <i>right</i>	2000 × 3000	100	$1/4$	×
Fig. 25	3863 × 3863	25, 75	×	✓